

All-Court TENNIS BINGO				
Double fault	Chip & charge	Break point	Forehand winner	Hit the line
40 - Love	Player Challenge	10 - shot rally	Slice	Let
Net chord during rally	Tie breaker	15 - 40	Lob	Passing shot
Drop shot	Backhand winner	Overhead	Straight sets	110+ mph serve
Deuce	Ace	Service return winner	Serve & volley	unforced error

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Rules: Play as with standard BINGO—Win with five in a row, column, or diagonal. Players are entitled to fill-in any square in which they witness a particular event (Ex: a passing shot, or glimpse the display of Service Speed board showing a 117mph serve). Players can also decide if they want to fill in squares when hear the commentator refer to a particular event.

All-Court TENNIS BINGO				
Ad-in	Drop shot	Service return winner	Forehand winner	Double fault
Chip & charge	Straight sets	10 - shot rally	Forehand Wide	40 - Love
Let	Tie breaker	Lob	Player Challenge	Passing shot
Overhead	Backhand winner	unforced error	Love-30	Hit the line
Slice	Ace	Break point	Serve & volley	Volley winner

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In the “competitive” version, players announce the play they have seen, (“double fault!”) and no other players are allowed to take that event for that point.